



THE VINTAGE SPORTS-CAR CLUB

FORMULA VINTAGE ROUND 1

FEATURING THE GP ITALIA TROPHIES

Saturday 21 & Sunday 22nd April 2018

Bonhams

HAGERTY
CLASSIC CAR INSURANCE



COMPETITORS INSTRUCTIONS

THE VINTAGE SPORTS-CAR CLUB PRESENTS

FORMULA VINTAGE

THE PINNACLE OF PRE-WAR RACING
ROUND 1



SILVERSTONE

21/22 APRIL 2018

Graphics: Silver Fox Centre, Madgwick Photo, Dennis Harton

**SILVERSTONE
NATIONAL CIRCUIT
NEAR TOWCESTER
NORTHAMPTONSHIRE
NN12 8TN**



PRIME (UK) ASSOCIATES

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CLASSIC CAR INSURANCE



www.FORMULAVINTAGE.co.uk



Vintage Sports-Car Club

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MSA Permit Numbers – 104856 (National A), 104857 (National B) and 104858 (Clubmans)



COMPETITORS INSTRUCTIONS

1. AMENDMENTS AND ADDITIONS TO THE GENERAL AND SUPPLEMENTARY REGULATIONS

1.1 A full list of Officials, including Driving Standards Observers, will be posted on the Official Notice Board in Race Admin prior to practice commencing.

SR9	MSA Steward	tba
	VSCC Club Stewards	Martin Grant Peterkin, Stephen Harvey
	Senior Clerk of the Course	John Felix
	Chief Scrutineer	Brian Gilbert Smith
	Chief Timekeeper	Anthony Smith
	Deputy Secretary of the Meeting	Rachael Watkins
	Chief Handicapper	Mark Ballard (Saturday), John Millham (Sunday)
	Competitor Safety Advisor	John Gill

2. VENUE ENTRY PROCEDURES

Thank you for entering Silverstone Race Meeting. You will find enclosed the event timetable, entry lists, safety guidance notes and paddock plan. If you have received these instructions by email, your entry tickets and car passes have been posted to you separately. Those with no registered email with the Club, please find your three entry tickets enclosed.

2.1 Please note that only one modern car and no trailers are allowed into the main paddock, you will need to park your support vehicle in the designated area shown on the enclosed paddock plan.

2.2 **You will find a single blue 'internal' car pass and two green 'paddock' passes enclosed with your tickets. The blue pass will allow access to the overflow parking on the Old Copse Runway only. The two green passes will allow two vehicles (one competing, one support) into the race paddock. No additional passes will be issued. No trailers are permitted in the Race Paddock.**

2.3 Should you require additional tickets, these can be purchased on the gate or from 01608 644999. Please purchase your tickets in advance, as this is the only way the Club receives any additional funds. If you pay on the gate the Circuit receives all the money!

2.4 **Should the event need to be cancelled at short notice due to unforeseen circumstances we will contact competitors via text message and email. Please ensure your contact details are lodged with the Club Office and kept up to date.**

3. EVENT TIMETABLE

Friday 20th April

1745hrs – 1930hrs	Signing On and Scrutineering	Garages 12d & 12e / Scrutineering Bay
1930hrs	Drivers Briefing	Woodcote Media Centre

Saturday 21st April

0730hrs - 1000hrs	Signing On and Scrutineering	Garages 12d & 12e / Scrutineering Bay
0800hrs – 1000hrs	Drivers Briefings (as scheduled in Entry List Booklet)	Woodcote Media Centre
0830hrs	Engines may be started	
0900hrs	Practice Commences	
1157hrs	<i>High Speed Trial</i>	
1227hrs – 1310hrs	Lunch Break	
1310hrs	Racing Commences as follows	
1310hrs	<i>Standard & Modified Pre-war Sports Cars</i>	
1337hrs	<i>Morgan Challenge (Race 1)</i>	
1409hrs	<i>Short Scratch Race for Pre-war Cars</i>	
1433hrs	<i>Short Handicap Race for Pre-war Cars</i>	
1457hrs	<i>HGPCA (Race 1)</i>	
1500hrs – 1700hrs	Signing On and Scrutineering for Sunday Races	Garages 12d & 12e / Scrutineering Bay
1529hrs	<i>Special Pre-war Sports Cars</i>	
1556hrs	<i>Freddie Giles Memorial Race</i>	
1623hrs	<i>Short Handicap Race for Pre-war Cars</i>	
1647hrs	<i>Morgan Challenge (Race 2)</i>	
1900hrs	Curry & Film Night in Apex Suite featuring the film MCLAREN	

Sunday 22nd April

0730hrs - 0930hrs	Signing On and Scrutineering	Garages 12d & 12e / Scrutineering Bay
0800hrs – 1000hrs	Drivers Briefings (as scheduled in Entry List Booklet)	Woodcote Media Centre
0830hrs	Engines may be started	
0900hrs	Practice Commences (If you are racing on both days you need to practice on both days)	
1135hrs – 1235hrs	Lunch Break	
1235hrs	Racing Commences as follows	
1235hrs	<i>Standard & Modified Pre-war Sports Cars</i>	
1302hrs	<i>Pre-1961 Racing Cars</i>	
1329hrs	<i>1950s Sports Racing Cars</i>	
1411hrs	<i>HGPCA (Race 2)</i>	
1443hrs	<i>Short Handicap Race for Pre-war Cars</i>	
1507hrs	<i>Vintage Racing Cars</i>	
1534hrs	<i>FISCAR</i>	
1616hrs	<i>Short Scratch Race for Pre-war Cars</i>	

3.1 All timings are approximate; competitors should listen out for announcements over the paddock PA system.

3.2 Further briefings may be called by the Clerk of the Course.

3.3 In the event of a race being stopped by a red flag the organisers reserve the right to restart the race at the end of the programme time permitting.



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COMPETITORS INSTRUCTIONS

4. NON STARTS

4.1 If you are unable to start, please contact the Secretary of the Meeting on 01608 644777 ext 4 up to 1200hrs on Thursday 19th April, or on 07734 030999 thereafter.

5. RESERVES

5.1 If you have been allocated a reserve in a race, indicated by a 'R' in the entry lists, please stay in contact with the Secretary of the Meeting, located in Race Control, who will have up to date information if you are able to participate in the race.

5.2 All reserves must take part in practice.

5.3 All Reserves must attend the Assembly Area prior to their race, even if you have not been advised that you are racing, as you may be allowed to race at short notice.

5.4 All reserves will start from the back of the grid, with the exception of the handicap races.

6. CHANGE OF DRIVER OR CAR

6.1 Entries cannot be transferred to alternative races.

6.2 Any person wishing to change a driver or car must visit the Secretary of the Meeting, located in Race Control, and request this in writing.

6.3 Changes of driver or car will result in a 'new entry' being created, which will mean that any reserves will be given priority.

6.4 For handicap races, changes of car will not be entertained and changes of driver only at the discretion of the Chief Handicapper.

7. PADDOCK

7.1 Please ensure you park as detailed on the enclosed map.

7.2 **Only vehicles displaying approved car passes will be admitted to the infield. All other vehicles must park outside of the circuit.**

7.3 Please ensure that you park sensibly in the paddock as space is very limited.

7.4 Trailers must be parked in the trailer park on Old Copse Runway.

7.5 Fuel will be available from the circuit.

7.5 Motorhomes, transporters and modern cars must be parked in the overflow car park, as they can spoil the period atmosphere within the paddock.

7.6 There is a 23mph speed limit in force in the paddock at all times.

7.7 Please note that competitors and entrants can be penalised for not complying with these parking arrangements.

7.8 The Paddock Diner is open as usual, as well as the VSCC Drivers Club and Members Lounge in the Apex Suite above the Woodcote Media Centre.

7.9 The Formula Vintage Paddock Management Policy will be in force at this meeting. (See separate document)

7.10 **Garages are available free of charge and should be pre-booked by emailing gemma.price@vscc.co.uk.**

8. SIGNING-ON PROCEDURE

8.1 Signing On takes place in **Garages 12d and 12e** adjacent to the Scrutineering Bay.

8.2.1 Arrive at signing-on, no earlier than 1 hour before your scheduled Practice Time as per the timetable enclosed within your Entry Booklet.

8.2.2 Present your race licence. **Signing On takes place by Practice Session Allocation. Please know which Practice Session you are in.**

8.2.3 Collect your scrutineering chit, **drivers briefing chit (to be presented when you attend your drivers briefing)**, pit wrist bands and small sticky number.

8.2.4 If required, race numbers will be available at £3 per set.

8.2.5 Proceed to collect your Transponder. You will need to surrender your Competition Licence at this point for collection when your Transponder is returned.

8.2.6 If you are depositing your Upgrade Card for signature, please deposit this when you collect your Transponder. Please ensure that your Upgrade Card is completed with your personal details and a photograph is attached to the Upgrade Card – the Clerk of the Course will not sign incomplete cards.

8.2.7 Fit and secure your race number and Transponder to your car.

8.2.8 Proceed to the scrutineering bay to complete Scrutineering.

9. SCRUTINEERING

9.1 The scrutineers will be checking: -

9.1.2 The usual safety and eligibility items

9.1.3 **Competition numbers are easily visible from a distance, secured to the side of the car, in a contrasting colour to the colour of the cars bodywork and comply with MSA size requirements. Legible Competition numbers are essential for the marshals to run our race and speed meeting. Please help our volunteers do the best job they can by making your competition numbers easy to read when you are travelling at high speed. Remember – numbers that are easy to read on a stationary car in a sunny paddock may not look the same on track moving at 80mph with rain blowing into your face!**

1. Competition Numbers

a. Must be displayed on both sides of each competition car in a clearly visible manner. (the top of the bonnet is not the side of the car)

b. Must be in a clearly contrasting colour to the paint work of the vehicle. E.G. black numbers on a white car.

c. Must meet MSA Yearbook requirements (J4.1) in terms of size and font. They must be a minimum of 23cm in height, with a stroke width of a minimum of 3.8cm.

2. Headlight Competition Numbers

a. Will be provided by the Organiser at no cost to the competitor

b. Must be displayed on the front of the car and easily visible.

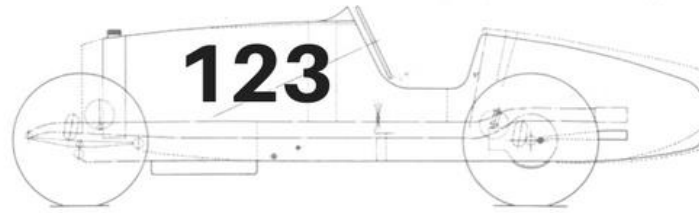
3. Failure to comply with these regulations may result in you

a. failing scrutineering

b. failing to record a time at a Speed event

c. being black flagged or disqualified from a race meeting

COMPETITORS INSTRUCTIONS



- 9.1.5 The small sticky number provided at Signing On is affixed to the front of the car.
- 9.1.6 All non-pump fuel cars are displaying a 3" day-glo orange disk immediately above the cars competition numbers.
- 9.1.6.1 All cars using methanol are required to run an additive which make the fuel burn with a coloured scented flame.
- 9.1.7 Novice drivers are displaying a yellow and black 'novice' cross.
- 9.1.7.1 Shared cars have (both) competition numbers affixed (i.e. car 91 and car 191), and have suitable means for blanking out the additional number(s) when required.
- 9.1.8 Driver's helmets and safety clothing must be presented to the Scrutineer, for both drivers of the vehicle if the car is being double driven.
- 9.1.9 Secure mounting of any Onboard Camera Systems,
- 9.2 Should any car be judged not to fulfill entry requirements, the organisers have the right to move the car into an 'Invited Class' not eligible for any awards.
- 9.3 All Cars will be checked for fluid leaks by the scrutineering team and if deemed excessive or dangerous the offending car and driver will be reported to the Clerk of the Course who may choose to exclude the entry from the meeting. Competitors should have a catch tank for coolant fitted of a minimum of 1 litre capacity.
- 10. NOISE TESTING**
- 10.1 This meeting is unsilenced.
- 10.2 Drive-by noise levels may also be monitored; any car deemed to have unacceptable noise levels may be black flagged.
- 11. FITMENT OF TRANSPONDERS**
- 11.1 Each competitor will be issued with a Transponder at Signing On, unless you have your own permanent Transponder as indicated on your entry form.
- 11.2 This must be mounted to your car in a location where it can transmit an uninterrupted signal vertically downwards to the track.
- 11.3 Failing to record a suitable practice time due to poor or non-fitment, may result in you starting from the back of the grid.
- 11.4 Transponder Brackets are available for purchase at a cost of £6.00.
- 12. FITMENT OF ONBOARD CAMERAS**
- 12.1 Competitors must make themselves familiar with MSA J5.21.
- 12.2 Should you wish to run an Onboard Camera, this must be securely mounted and ready for inspection at Scrutineering.
- 12.3 Once this inspection has been passed the Scrutineers will issue a 'Passed Onboard Camera Inspection' sticker.
- 12.4 This sticker will be inspected in the Assembly Area before you are permitted onto the circuit.
- 12.5 The presentation of a competing vehicle in Assembly with a Onboard Camera fitted, but failing to display a Camera Inspection sticker may result in you not being allowed onto the circuit and will result in you being reported to the Clerk of the Course.
- 12.6 Should you have footage you are happy for the VSCC to share through social media please email it to iris.jenkins@vscc.co.uk
- 13. PIT LANE DISCIPLINE**
- 13.1 Smoking is forbidden anywhere in the pit lane.
- 13.2 Each competitor will be issued with two wristbands for their support crew at Signing-on. These must be worn at all times – NO WRISTBAND = NO ADMITTANCE.
- 13.3 At the end of each practice session and race, all cars must be cleared from the pit lane.
- 13.4 No car may rejoin the track after the chequered flag has been shown.
- 13.5 Whilst in the pit lane, through traffic should keep to the left, cars intending to visit the pits should stay central and stationary cars at a pit should be on the right.
- 13.6 All garage doors on the pit side must be kept shut at all times.
- 14. ASSEMBLY PROCEDURES**
- 14.1 Ensure you arrive in the assembly area in a race-ready condition, with your car, a minimum of 15 minutes prior to the due start time of your race.
- 14.2 Follow the Marshals' instructions closely.
- 14.3 Only leave the area on instruction of the assembly Marshals.
- 14.4 Do not leave your car unattended once you are in this area.
- 14.5 Once your race is released to the grid:-
- 14.5.1 Leave assembly under Marshals' instructions,
- 14.5.2 Complete just over one lap and take formation on the grid in readiness for the start of your race.
- 14.6 In the event of a delay following a race due to recovery of competing cars, the following race's cars may be led to the grid behind a Safety Car during the recovery operation at the discretion of the Clerk of the Course; drivers will be briefed in the Assembly Area accordingly.



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COMPETITORS INSTRUCTIONS

15. PRACTICE

- 15.1 Practice sessions will be of 15 or 20 minutes starting from 0900hrs.
- 15.2 Each driver is required to complete a minimum of three laps in each car entered in order to be allowed to race.
- 15.3 Paddock announcements will be made should any changes to the schedule take place.
- 15.4 Ensure that your car carries the correct transponder and competition number if you are sharing a car.
- 15.5 Changes in your allocated session can only be sanctioned by the Clerk of the Course in writing as sessions are very full this may not always be possible.
- 15.6 Scratch race grid positions will be allocated based on practice times.
- 15.7 On completion of the session, the chequered flag will be shown;
- 15.7.1 Slow down and complete nearly a complete lap and return to the paddock, via the pit lane, following the Marshal's instructions.
- 15.8 Practice times and grid positions will be available from the bottom of race control as soon as possible following the end of each session.

16. RACE STARTS

- 16.1 Leave assembly in grid order and complete just over one lap. Maintain grid order, no overtaking.
- 16.2 All Scratch Races will be started by lights.
- 16.3 Once all cars are in position on the grid, the 5 second board will be shown; the red lights will come on and racing starts once the lights are extinguished.
- 16.4 Any car unable to leave on time or arriving late in the assembly area may be permitted to start from the pit lane, only once the race has started.
- 16.5 Cars stopping on the grid in the wrong location may be given a jump start penalty.
- 16.6 Once on the grid, if you are unable to start, you must immediately raise your arm vertically so as to advise other drivers that you are in technical difficulties, yellow flags will then be deployed.

17. HANDICAP RACES

- 17.1 Handicap times are included in these instructions on the entry list pages.
- 17.2 These times may be changed following the practice sessions.
- 17.3 In the assembly area, each driver will be given a sticker with a number which corresponds to their batch.
- 17.4 On the instructions of the Marshals, the cars will leave the assembly area and complete just over one lap and form up on the grid. Maintain grid order, no overtaking.
- 17.5 Batch 1 will start at the drop of the National Flag.
- 17.6 As these cars leave the grid, the starting official will then hold aloft the sign for starting Batch 2.
- 17.7 This batch will start at the next drop of the National Flag then Batch 3, 4, 5 and so on, until all cars have left the grid.
- 17.8 The batch signs are a white number on a red background.

18. RACE FINISH

- 18.1 The Chequered Flag will be shown to the race leader once the race time has been completed.
- 18.2 Once you have been shown the chequered flag you must drive around the circuit at reduced speed, without overtaking, and return to the paddock via the pit lane.
- 18.3 Please acknowledge the Marshals during your slowing down lap if it is safe to do so, making sure you remain wearing all of your safety equipment until you are parked back in the Paddock.

19. PARC FERME

- 19.1 All competition cars may be subject to post race scrutineering and may be held under Parc Ferme conditions until released by the Chief Scrutineer, even if this is at their paddock location.

20. AWARDS AND PRESENTATIONS

- 20.1 Winners of certain races and/or trophies will be presented with awards. We would like to thank Louis Latour for sponsoring these awards.
- 20.2 After taking the chequered flag, the relevant cars in these races will be instructed to park at the **bottom of race control**.
- 20.3 Please do not obstruct the flow of cars leaving and entering the pit lane.



21. CONDUCT

- 21.1 During the course of the meeting, Officials will be monitoring all reports received in relation to competitor's personal conduct and adverse behaviour.
- 21.2 Should any individual be included in two or more reports during one race season, a written warning will be issued and their behaviour will be closely monitored for the remainder of the season.
- 21.3 Any subsequent reports could result in a refusal of further race entries.
- 21.4 Competitors are also reminded that the consumption of alcohol and drugs are not permitted and may result in exclusion as per the MSA regulations.
- 21.5 Competitors are not permitted to sell any merchandise without the prior written permission of Silverstone Circuits Limited.
- 21.6 Competitors are reminded of the Race Code of Conduct, which will be in force throughout this meeting. (See separate document)
- 21.7 A new role of Competitor Safety Advisor will be in place at this meeting. This person is someone you can contact in an informal manner to discuss any concerns you may have over another competitor's health, conduct or car preparation. This role is in addition to the formal methods available through the Clerk of the Course and not a replacement.

22. ALCOHOL BREATHALYSER TEST

- 22.1 Competitors are reminded Alcohol Breath Testing will be taking place at this event in accordance with GR14.



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23. HEALTH AND SAFETY

23.1 The Health and Safety Guidance Notes from the circuit will be displayed on the official notice board.

23.2 Any car which is having its transmission warmed by driving the wheels in the paddock area should have guards around them and with a competent person seated in the driving seat (K14.2). Stationary wheels should be firmly chocked.

23.2 Tow starting of cars is only permitted in the designated area of the Old Copse Runway.

23.3 A 23mph speed limit is in force on the whole of the site (excluding the track) with the exception of the paddock which is restricted to 5mph.

23.4 Scooters are only permitted to be driven by a person holding the appropriate driving licence.

23.5 Any other type of vehicle, i.e. mini motos, are not permitted.

23.6 In the event of a serious incident Dave Salmon, VSCC CEO, is nominated as spokesperson for the Club. Competitors, Marshals and Officials should not make any statement or comment to the press and refer all enquiries to Dave Salmon directly, who is contactable via Race Admin.

25. LIVE TIMING AND RESULTS

We are delighted to confirm that VSCC will provide Live Results for this event in 2018. Competitors, Spectators, friends and family are invited to visit the below website, where live results for each Practice and Race will be published live by our time keepers. This website is accessible from PCs, Tablets and Mobiles.

www.theresultslive.co.uk/vintage-sports-car-club

26. COMPETITOR SAFETY ADVISOR

John Gill has been nominated as Competitor Safety Advisor for this event and will be based within the Paddock and Race Admin building. A CSA is intended as an informal point of contact for competitors so that they may raise issues including poor driving standards, the medical fitness of other competitors and the mechanical fitness of any cars.



COMPETITORS INSTRUCTIONS

• FLAG SIGNALS •



Steady: Another competitor is close
Waved: Another competitor is trying to pass



Service vehicle or very slow car on circuit



Single Waved: Danger ahead, no overtaking, slow down
Double Waved: Great danger ahead, no overtaking, slow down, be prepared to stop



Slippery surface ahead



Proceed, hazard indicated has cleared



Stop racing, proceed slowly to pits or start line as instructed by marshals



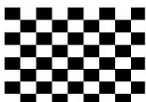
Displayed with white number: warning of mechanical failure which might not be obvious to driver, call into pit immediately



Displayed with white number: warning to driver that his behaviour (i.e corner cutting) is suspect and he may be black flagged



Displayed with white number: Driver must call in immediately and report to the Clerk of the Course



End of the race