



VSCC Table Top Rallying

Introduction

As an introduction to rallying, or to practice your skills, we offer some table top rally exercises.

You will need:

- A flat surface (kitchen table or desk); a chair and good light – or, for authenticity, a clipboard in the rain with a headtorch.
- A pencil; a rubber; possibly a magnifying glass. Usually a romer would be indispensable to a navigator, but a printout of the PDF map is likely to be at a different scale, so the instructions are designed accordingly.
- A copy of *Finding Your Way* (if you are a novice). Download available from the website <https://www.vsccl.co.uk/vscclMedia/1946.pdf>
- The route instructions.
- Map – a printout of the map PDF, or copy of the relevant map, from the OS Landranger 1:50,000 series.
- Any OS Landranger map will have a key to symbols, which would be useful.

Tips and conventions:

- Within each section, plot each instruction on the map then join them by the shortest overall route.
- If you find a tricky bit try going to the end of the section and working backwards.
- All instructions are in order unless you are told otherwise.
- The route and instructions use coloured roads only unless you are told otherwise.
- Directions before a grid reference give the direction of approach, whilst those at the end give a direction of departure. i.e. N123456SE means *approach 123456 from the north and depart to the southeast*.
- There are no just-off junction grid references – a reference within 100m of a junction refers to that junction.
- No road may be used more than once, although a crossroads may be used twice, if turning left both times, so not crossing your own route.

Checking your route:

- VSCC rally routes tend to go round lots of little loops and, to prove a competitor has gone the correct way Controls and Route Boards are carefully situated round these loops.
- As a table top rally, instead of controls there are some questions relating to the route. Correct answers prove you have plotted correctly.